



## Summary

### Scientific Question: How do brains encode and predict motion?

- The firing-rate of populations of neurons is sufficient to explain dynamics of large-scale neural networks.
- We can approximate large discrete networks using integro-differential equations called *neural field models*.
- Synaptic depression allows for biologically realistic traveling pulses in neural field models.
- External stimuli can adjust the position of traveling pulses.

## Background: Synaptic Depression

- When a pre-synaptic neuron fires, it releases neurotransmitters into the synaptic cleft separating it from the post-synaptic neuron.
- When neurons fire repeatedly, they will deplete their store of neurotransmitters faster than they replenish them.
- This results in reduced stimulation of the post-synaptic neuron and a reduced firing-rate. We call this **synaptic depression**.



Image courtesy of Heather Cihak.

## One-Dimensional Neural-Field Model

$$\tau_u \frac{\partial}{\partial t} u(x, t) = \underbrace{-u(x, t)}_{\text{decay}} + \underbrace{\int_{\mathbb{R}} w(|x-y|) q(y, t) f[u(y, t)] dy}_{\text{non-linear spatial operator}} + \underbrace{\varepsilon I_u(x, t)}_{\text{stimulus}}$$

$$\tau_q \frac{\partial}{\partial t} q(x, t) = \underbrace{1 - q(x, t)}_{\text{replenishment}} - \underbrace{\beta q(x, t) f[u(x, t)]}_{\text{depletion}} + \underbrace{\varepsilon I_q(x, t)}_{\text{stimulus}}$$

$$w(|x-y|) = \frac{1}{2} e^{-|x-y|} \quad \gamma = \frac{1}{1+\beta}$$

$$f(\cdot) = H(\cdot - \theta) \quad A(t) = \{x \in \mathbb{R} \mid u(x, t) \geq \theta\}$$

- $u(x, t)$  – neural activity (normalized firing-rate)
- $q(x, t)$  – synaptic efficacy ( $q < 1$  represents synaptic depression)
- $\tau_u$  – time-scale of neural activity
- $\tau_q$  – time-scale of synaptic replenishment
- $\beta$  – time-scale (relative to  $\tau_q$ ) of synaptic depletion
- $\gamma$  – effective synaptic time-scale (relative to  $\tau_q$ )
- $w$  – a weight kernel that encodes the network connectivity
- $f$  – a non-linear firing-rate function
- $\theta$  – the firing-rate threshold
- $A(t)$  (active region) – the subset of domain in which neural activity is sufficient to simulate other areas of the network
- $\varepsilon I_u, \varepsilon I_q$  – small external stimuli

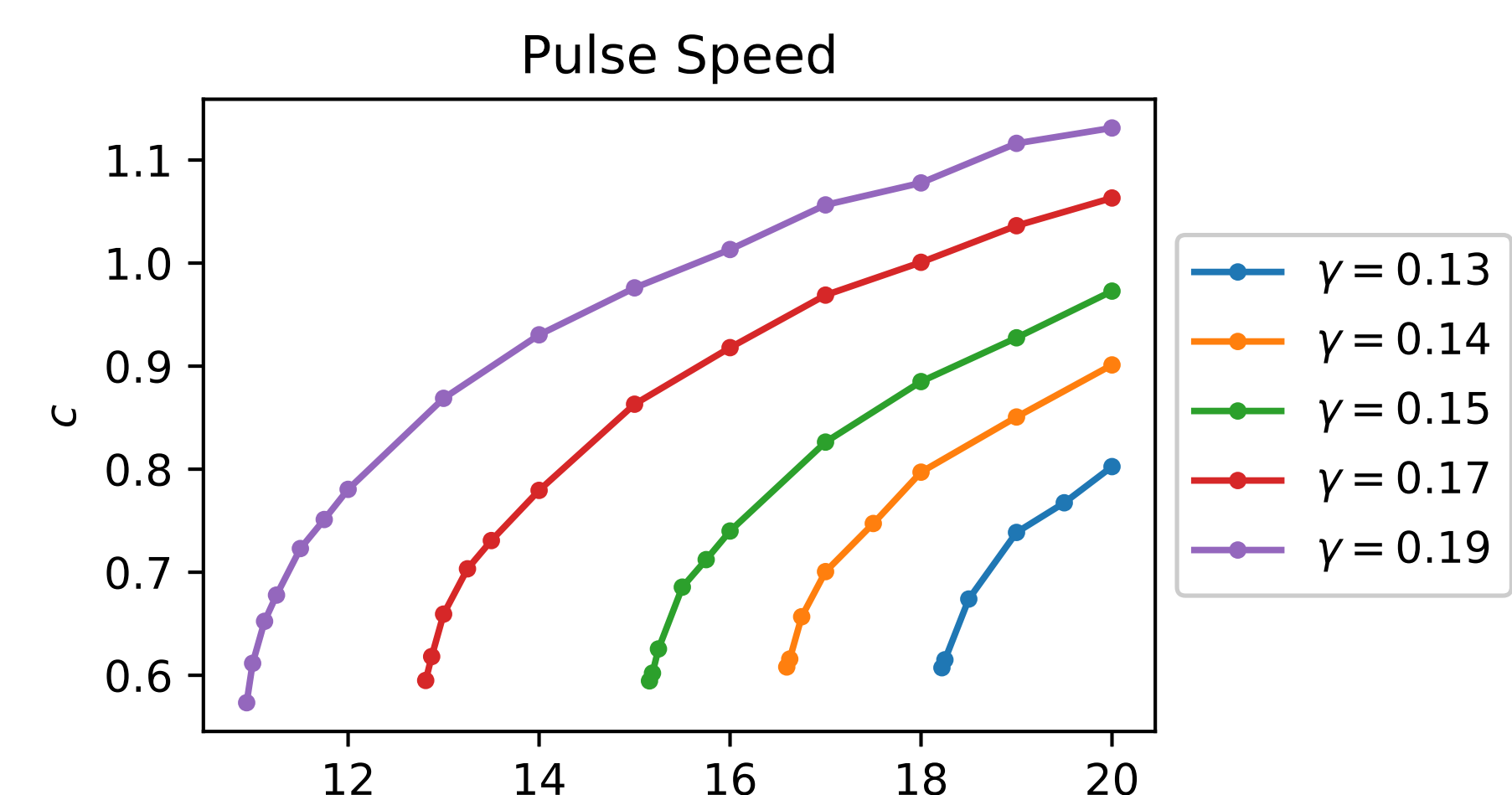
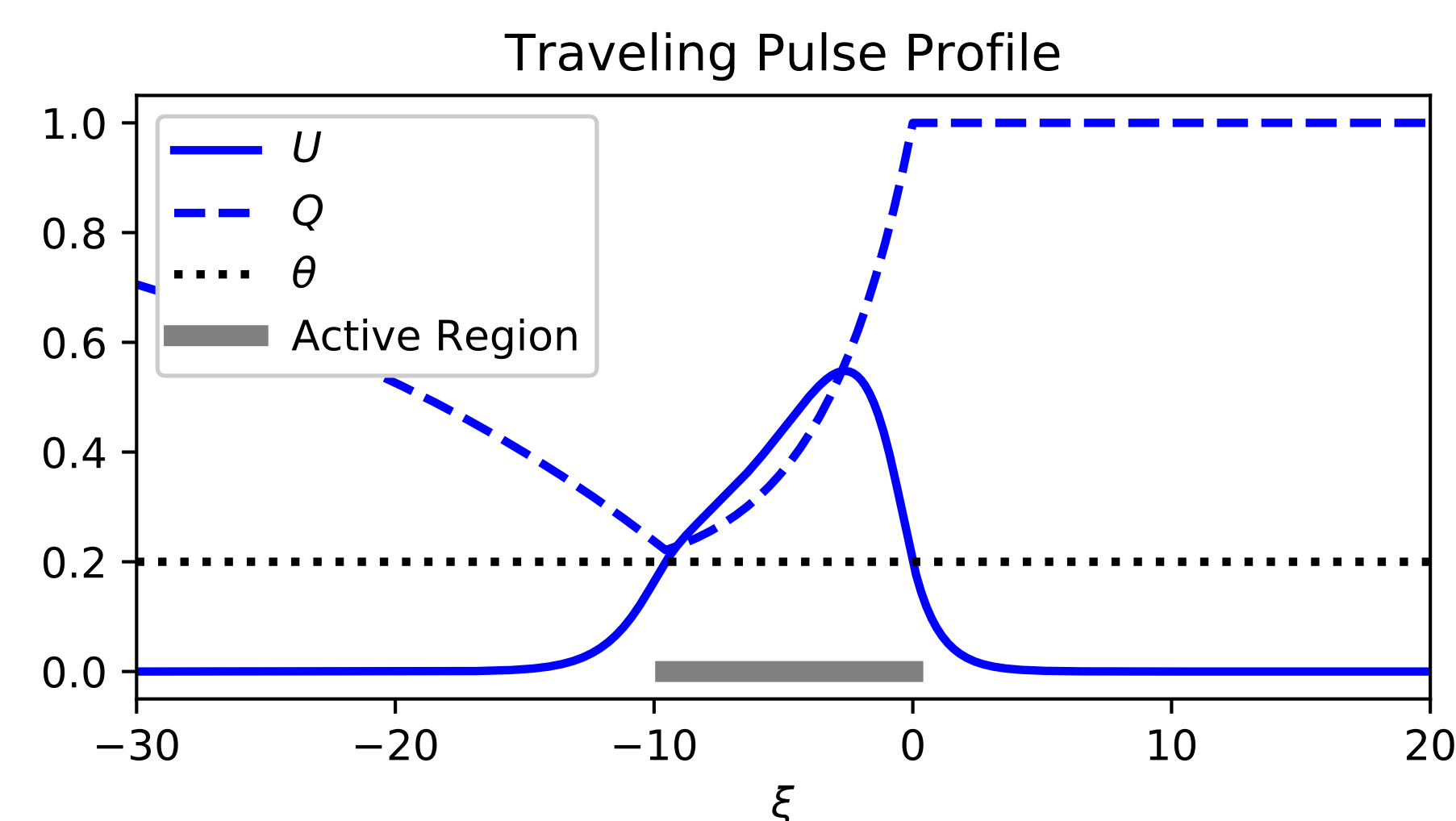
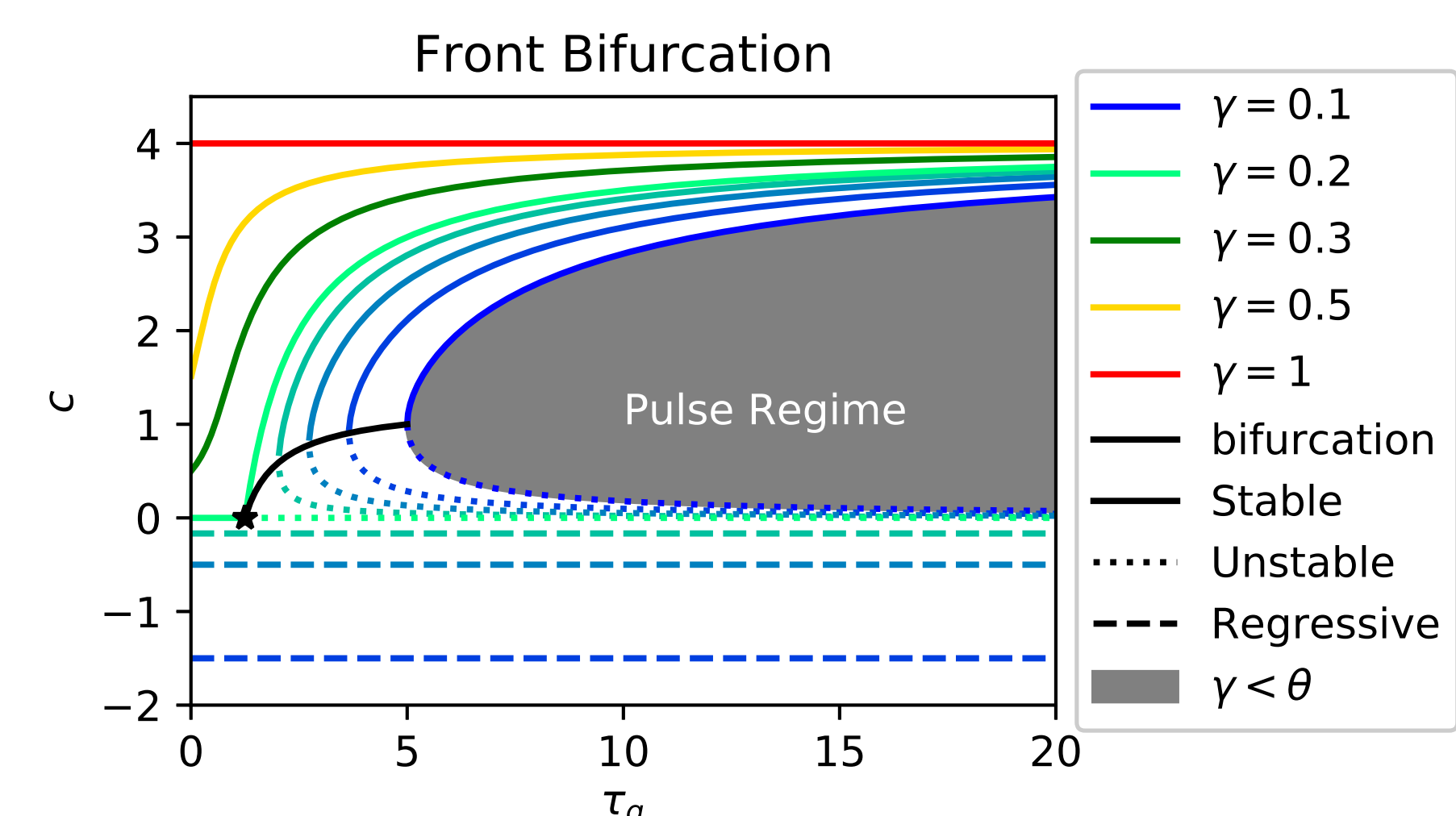
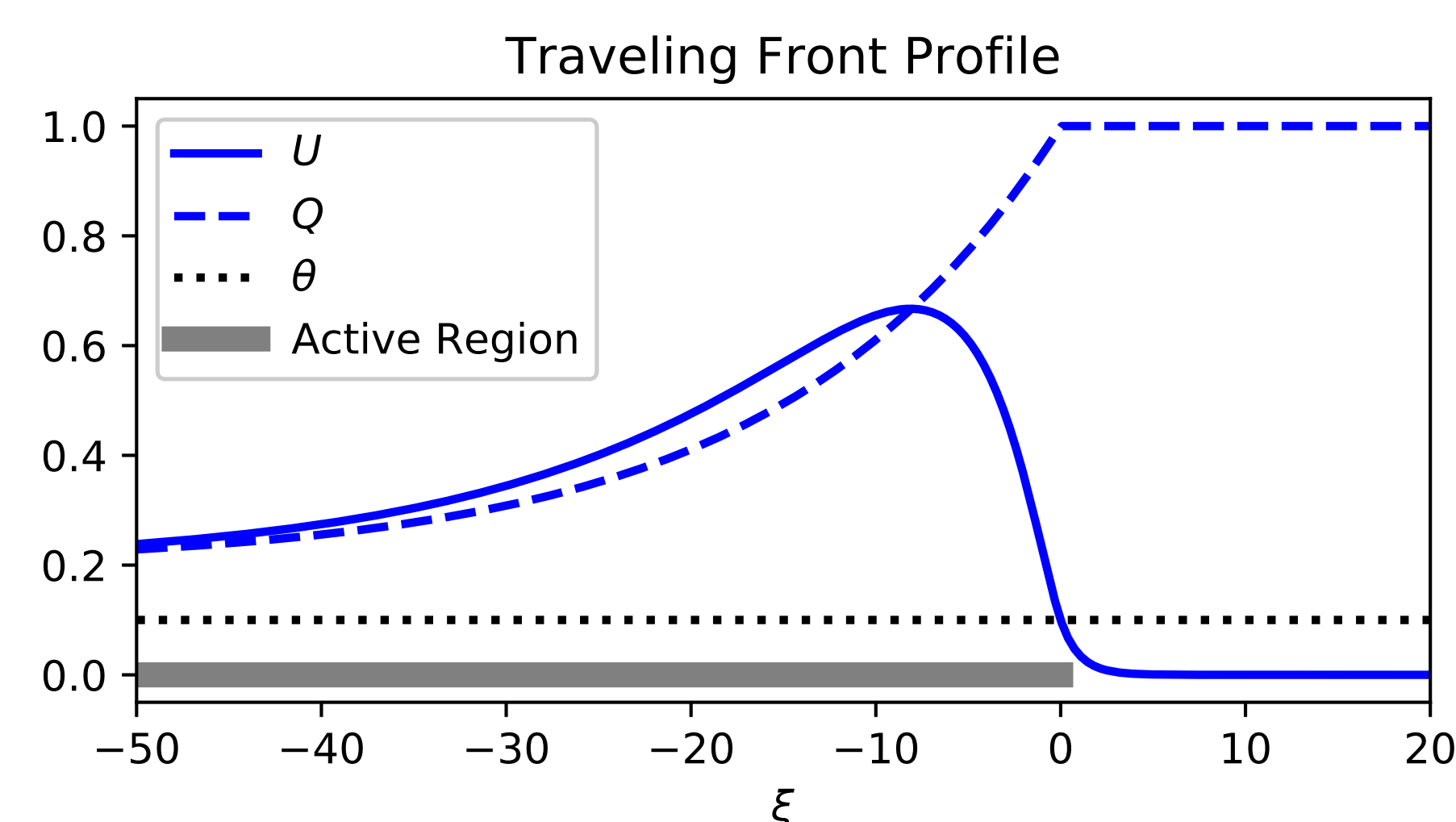
## Traveling Wave Solutions

- Convert to characteristic coordinates:  $\xi = x - ct$
- Traveling wave solutions  $u(x, t) = U(\xi)$ ,  $q(x, t) = Q(\xi)$  satisfy the linear system

$$-c\tau_u \frac{d}{d\xi} U(\xi) = -U(\xi) + \int_A w(|\xi-y|) Q(y) d\xi'$$

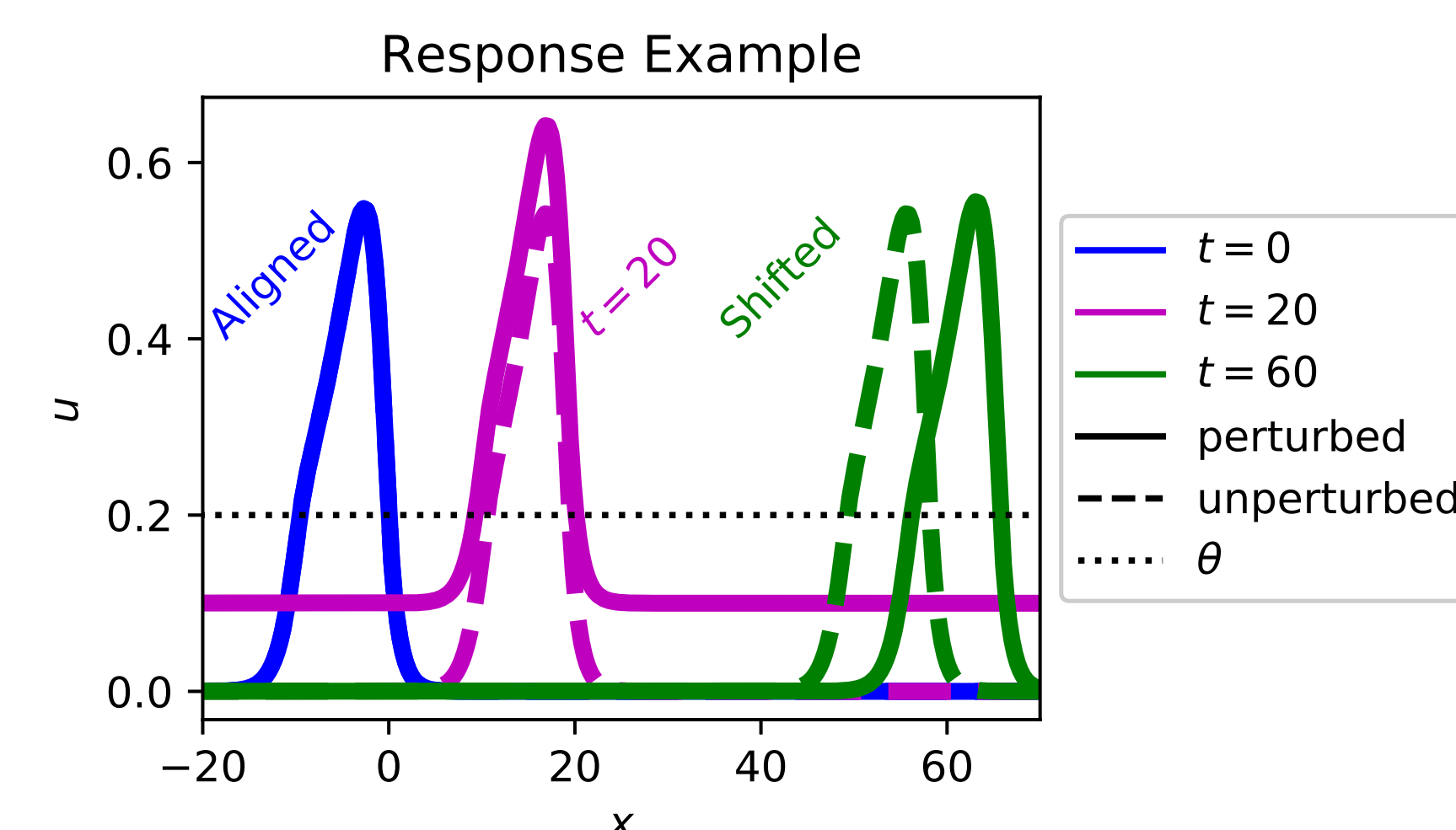
$$-c\tau_q \frac{d}{d\xi} Q(\xi) = 1 - Q(\xi) - \beta Q(\xi) I_A(\xi)$$

- This gives a consistency equation for the speed  $c$  (and pulse width).



## Wave Response

- These solutions have fixed speeds.
- Our visual system is capable of tracking and predicting the location of objects with a variety of speeds.
- Can we augment the model in a biologically realistic way to account for this variation in speed?
- These waves are *marginally stable* – when stimulated, they tend toward a translate of the original traveling wave. Below we see snapshots for  $\varepsilon I_u = 0.1\delta(t-20)$ .



- The amount of translation is called the *wave response*, denoted  $\nu(t)$ .

## Asymptotics

- Expand about the traveling wave solution

$$u(\xi, t) = U(\xi - \varepsilon\nu(t)) + \varepsilon\phi(\xi, t) + \mathcal{O}(\varepsilon^2)$$

$$q(\xi, t) = Q(\xi - \varepsilon\nu(t)) + \varepsilon\psi(\xi, t) + \mathcal{O}(\varepsilon^2)$$

- Substitute into the model, linearize, and extract the  $\mathcal{O}(\varepsilon)$  equation:

$$\begin{bmatrix} \tau_u & 0 \\ 0 & \tau_q \end{bmatrix} \begin{bmatrix} \phi \\ \psi \end{bmatrix}_t + \mathcal{L} \begin{bmatrix} \phi \\ \psi \end{bmatrix} = \begin{bmatrix} I_u + \tau_u U' \nu' \\ I_q + \tau_q Q' \nu' \end{bmatrix}_{\text{RHS}}$$

where

$$\mathcal{L} \begin{bmatrix} \phi \\ \psi \end{bmatrix} = \begin{bmatrix} \phi \\ \psi \end{bmatrix} - c \begin{bmatrix} \tau_u & 0 \\ 0 & \tau_q \end{bmatrix} \begin{bmatrix} \phi \\ \psi \end{bmatrix}_\xi + \begin{bmatrix} -wQf'(U) * \cdot & -wf(U) * \cdot \\ \beta Qf'(U) & \beta f(U) \end{bmatrix} \begin{bmatrix} \phi \\ \psi \end{bmatrix}$$

- We apply the **Fredholm alternative**: A unique bounded solution exists if the right-hand-side is orthogonal to the null-space of the adjoint.

- The one-dimensional null-space  $(v_1, v_2) \in \mathcal{N}(\mathcal{L}^*)$  satisfies

$$-c\tau_u v_1' = v_1 - f'(U)Q \int_{\mathbb{R}} w(|y-\xi|) v_1(y) dy + \beta Qf'(U)v_2$$

$$-c\tau_q v_2' = v_2 - f(U) \int_{\mathbb{R}} w(|y-\xi|) v_1(y) dy + \beta f(U)v_2.$$

- Asymptotic approximation:**

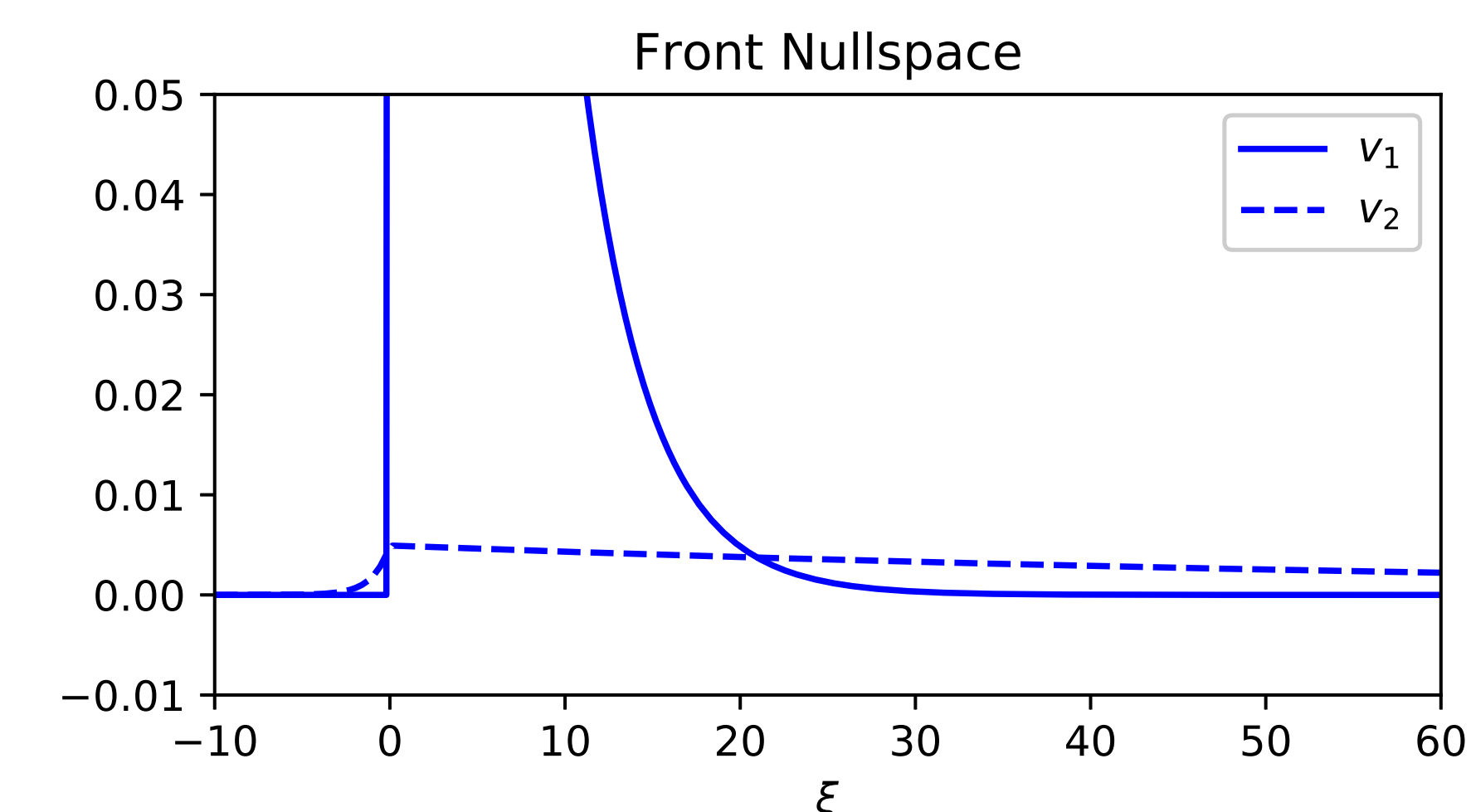
$$\nu(t) = - \frac{\int_{\mathbb{R}} v_1 \int_0^t I_u(\xi, \tau) d\tau + v_2 \int_0^t I_q(\xi, \tau) d\tau d\xi}{\int_{\mathbb{R}} \tau_u U' v_1 + \tau_q Q' v_2 d\xi}$$

## Results

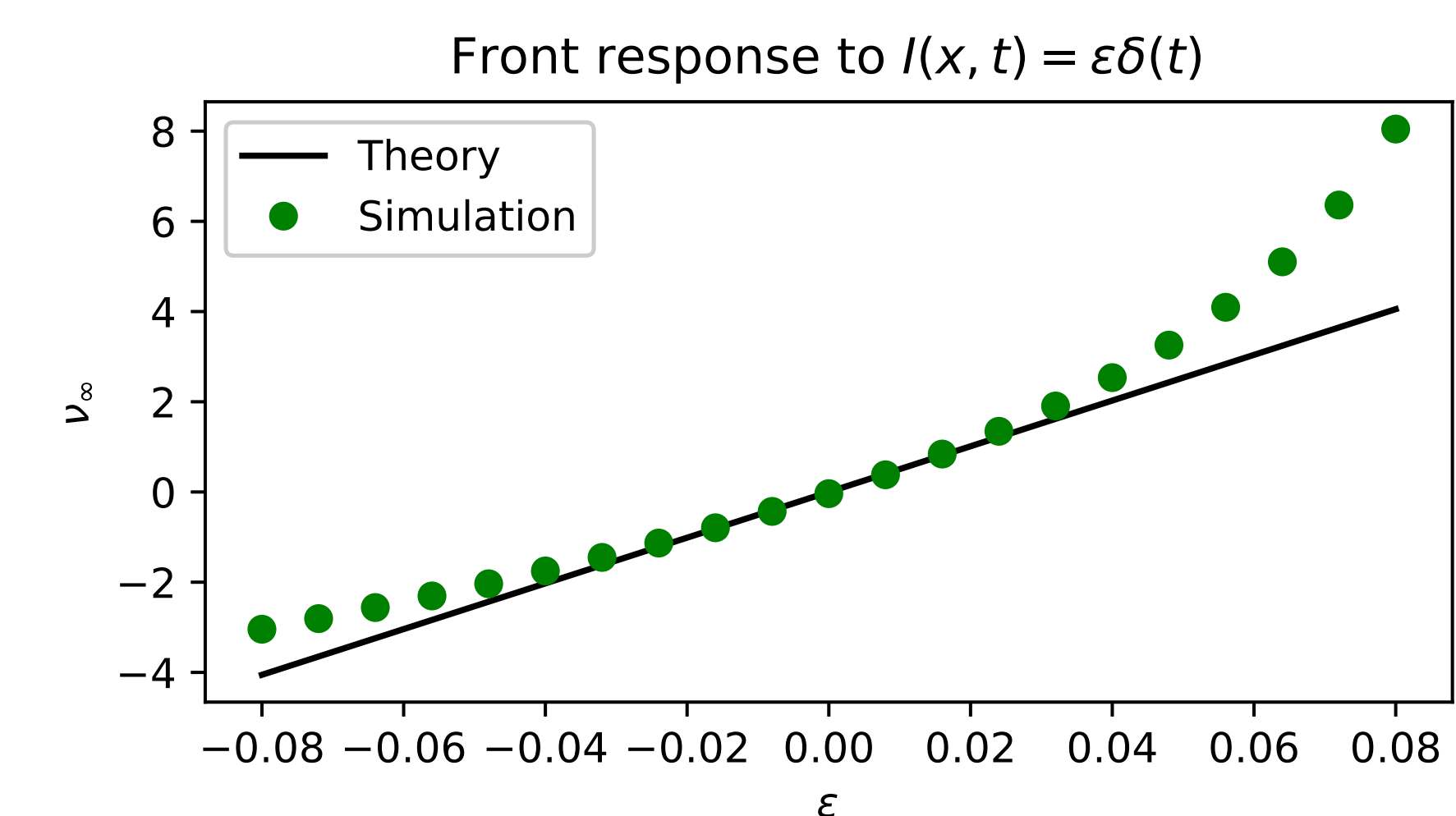
- Front null-space:

$$v_1(\xi) = H(\xi) e^{-\xi/c\tau_u}$$

$$v_2(\xi) = \frac{c\tau_u}{2(1+c\tau_u)(1+\beta+c\tau_q)} (H(-\xi)e^\xi + H(\xi)e^{-\xi/c\tau_q})$$

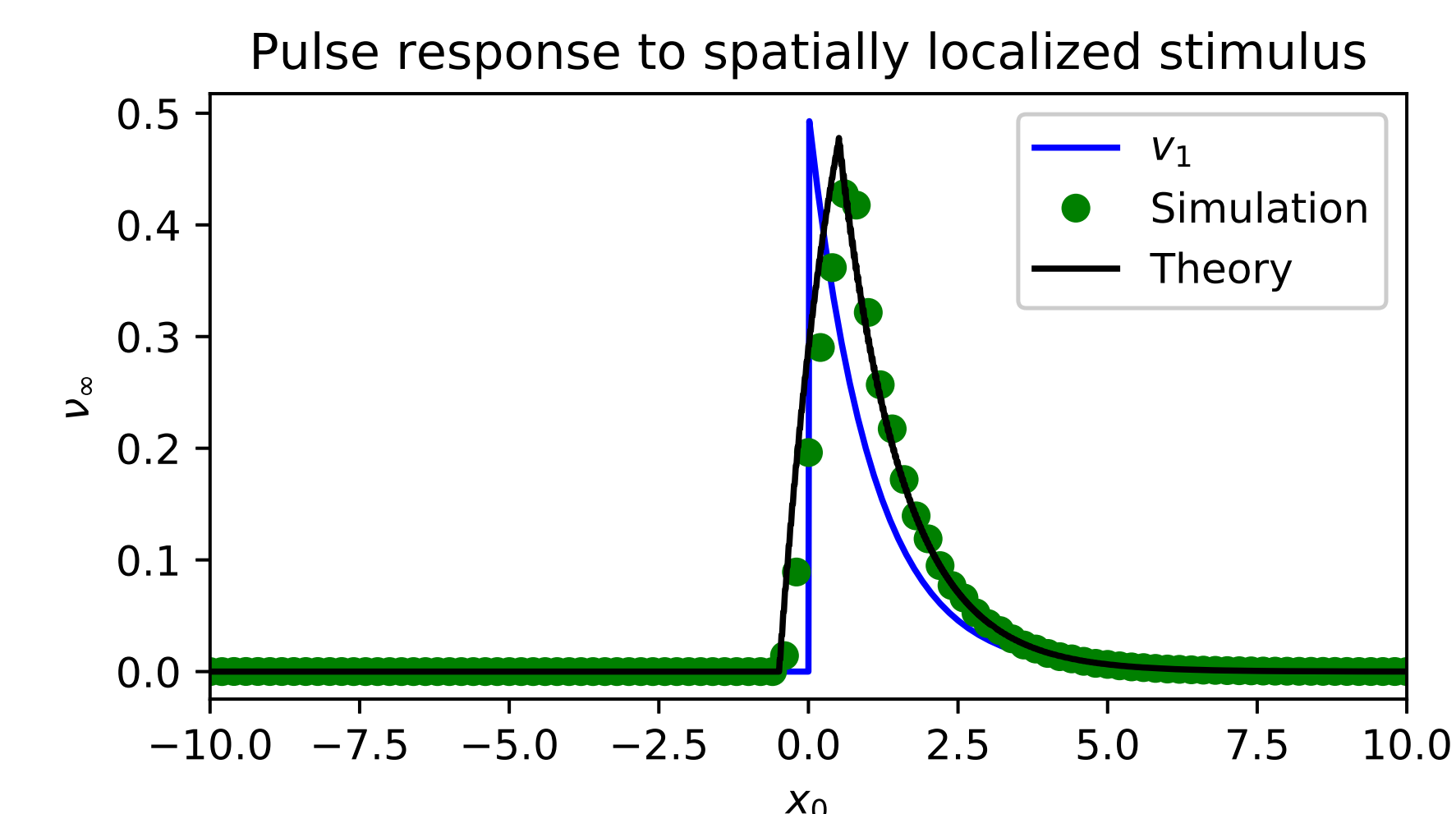


- Front response to global stimulus  $\varepsilon I_u = \varepsilon\delta(t)$ .



- Pulse response to unit-width square pulse centered at  $x_0$ .

$$\varepsilon I_u = \frac{1}{20} \delta(t) I_{(x_0-5, x_0+5)}$$



## References, Funding, and Links

- Tsodyks, et al. (1998) Neural Computation
- Kilpatrick & Bressloff (2010) Physica D
- Kilpatrick & Ermentrout (2012) Phys. Rev. E

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[https://shawsa.github.io/presentations/20230310\\_recruitment\\_poster.html](https://shawsa.github.io/presentations/20230310_recruitment_poster.html)

